

# Package: doltr (via r-universe)

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**Title** A client for the dolt database

**Version** 0.0.0.9000

**Description** Creates a DBI-compliant interface to dolt databases (<<https://www.dolthub.com>>). Also manages local dolt server processes, provides convenience functions for dolt versioning, and an RStudio connection pane interface.

**License** AGPL (>= 3)

**URL** <https://ecohealthalliance.github.io/doltr>,  
<https://github.com/ecohealthalliance/doltr>

**BugReports** <https://github.com/ecohealthalliance/doltr/issues>

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## Contents

dbDataType,DoltConnection-method . . . . .	2
dbGetInfo,DoltConnection-method . . . . .	3
dbSendQuery,DoltConnection,character-method . . . . .	4
dbWriteTable,DoltConnection,character,data.frame-method . . . . .	4
dolt . . . . .	6
dolt-config . . . . .	7
dolt-read . . . . .	7
dolt-vars . . . . .	9
dolt_add . . . . .	9
dolt_branches . . . . .	11
dolt_checkout . . . . .	11
dolt_diffs . . . . .	12
dolt_dump . . . . .	13
dolt_init . . . . .	13
dolt_local . . . . .	14
dolt_pane . . . . .	15
dolt_push . . . . .	16
dolt_remote . . . . .	18
dolt_server . . . . .	19
dolt_state . . . . .	20
is_dolt_installed . . . . .	21

<b>Index</b>	<b>22</b>
--------------	-----------

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dbDataType,DoltConnection-method  
*Dolt Data Types*

---

### Description

dbDataType matches R data types to dolt data types. For text and blob data types, it automatically chooses amongst options (e.g., VARCHAR(N), TEXT, LONGTEXT, etc.) based on maximum field length. An attribute of maximum size of these fields is returned to support operations where fields need to be recast in revision.

### Usage

```
## S4 method for signature 'DoltConnection'
dbDataType(
  dbObj,
  obj,
  min_varchar = Sys.getenv("DOLT_MINVARCAHR", 255L),
  max_varchar = Sys.getenv("DOLT_MAXVARCHAR", 16383L),
  ...
)

dolt_type_sizes(types)
```

**Arguments**

dbObj	the database connection
obj	the data type (vector or data frame)
min_varchar	The minimum size VARCHAR types should be cast as
max_varchar	the maximum size VARCHAR types should be cast as. Larger text data will return types TEXT,MEDIUMTEXT, or LONGTEXT
...	further arguments to methods
types	a character vector of dolt types, e.g., "VARCHAR(12)", "LONGBLOB", "TINYINT", etc.

**Details**

dolt\_type\_sizes() takes a vector of SQL types and returns the maximum field size, if applicable.

**Value**

A character vector of classes, with attributes of the maximum size for text and blob classes

---

dbGetInfo,DoltConnection-method

*Get information about a Dolt Database*

---

**Description**

The Dolt dbGetInfo() returns standard information about a database connection according to the [DBI specification](#), as well as information about the version-control status of the repository such as current branch, last commit, and modified tables. This information is also displayed in the print method for a dolt connection object and in the [RStudio connection pane](#).

**Usage**

```
## S4 method for signature 'DoltConnection'
dbGetInfo(dbObj, ...)
```

```
## S4 method for signature 'DoltConnection'
show(object)
```

**Arguments**

dbObj	the database connection
...	Other arguments to methods
object	the database connection

**See Also**

dolt\_state dolt\_status dolt\_last\_commit dolt\_pane

---

dbSendQuery,DoltConnection,character-method  
*Miscellaneous Dolt Methods*

---

### Description

These methods largely wrap RMariaDB methods with small tweaks to work with Dolt databases.

### Usage

```
## S4 method for signature 'DoltConnection,character'
dbSendQuery(conn, statement, params = NULL, ...)
```

```
## S4 method for signature 'DoltConnection,character'
dbSendStatement(conn, statement, params = NULL, ...)
```

```
## S4 method for signature 'DoltResult'
dbClearResult(res, ...)
```

```
## S4 method for signature 'DoltConnection'
dbDisconnect(conn, ...)
```

### Arguments

conn	an <a href="#">DoltConnection</a> object.
statement	a character vector of length one specifying the SQL statement that should be executed. Only a single SQL statement should be provided.
params	A list of query parameters to be substituted into a parameterized query.
...	Unused. Needed for compatibility with generic.#' @export
res	A <a href="#">DoltResult</a> object.

---

dbWriteTable,DoltConnection,character,data.frame-method  
*Write a table to the database*

---

### Description

This method uses [dbx::dbxInsert\(\)](#) as that implementation is much more performant than the standard method from [RMariaDB::dbWriteTable\(\)](#), due to the way Dolt handles repeat INSERT statements.

**Usage**

```
## S4 method for signature 'DoltConnection,character,data.frame'
dbWriteTable(
  conn,
  name,
  value,
  field.types = NULL,
  row.names = FALSE,
  overwrite = FALSE,
  append = FALSE,
  temporary = FALSE,
  batch_size = NULL
)
```

**Arguments**

conn	a database connection
name	the table name
value	A data frame.
field.types	Optional, overrides default choices of field types, derived from the classes of the columns in the data frame. See <a href="#">dbDataType()</a>
row.names	Either TRUE, FALSE, NA or a string. If TRUE, always translate row names to a column called "row_names". If FALSE, never translate row names. If NA, translate rownames only if they're a character vector. A string is equivalent to TRUE, but allows you to override the default name. For backward compatibility, NULL is equivalent to FALSE.
overwrite	a logical specifying whether to overwrite an existing table or not. Its default is FALSE.
append	a logical specifying whether to append to an existing table in the database. If appending, then the table (or temporary table) must exist, otherwise an error is reported. Its default is FALSE.
temporary	If TRUE, creates a temporary table that expires when the connection is closed. For <code>dbRemoveTable()</code> , only temporary tables are considered if this argument is set to TRUE
batch_size	The number of records to insert in a single statement (defaults to all)

**Details**

This the dependency on dbx may be removed if the base issue is resolved: <https://github.com/dolthub/dolt/issues/2091>.

**See Also**

dolt-read

---

dolt

*Return a (cached) connection to the default Dolt database*


---

### Description

`dolt()` returns a connection to a default database. It is a convenience wrapper around `dbConnect(dolt_local/remote(), .` that also caches connections for faster loading.

### Usage

```
dolt(
  dir = Sys.getenv("DOLT_DIR", "doltdb"),
  dbname = NULL,
  username = Sys.getenv("DOLT_USERNAME", "root"),
  password = Sys.getenv("DOLT_PASSWORD", ""),
  port = Sys.getenv("DOLT_PORT", 3306L),
  host = Sys.getenv("DOLT_HOST", "127.0.0.1"),
  cache_connection = TRUE,
  ...
)
```

### Arguments

<code>dir</code>	The directory from which to server a <code>dolt_local()</code> connection. If "remote" a <code>dolt_remote()</code> connection will be made and no server will be started.
<code>dbname</code>	for remote connections, the database name
<code>username</code>	The username. Defaults to "root"
<code>password</code>	The login password. Defaults to empty.
<code>port</code>	The TCP port for connections. Defaults to 3306.
<code>host</code>	The IP of the host. Defaults to the local machine, 127.0.0.1
<code>cache_connection</code>	Should we preserve a cache of the connection? allows faster load times and prevents connection from being garbage-collected.
<code>...</code>	further arguments passed to <code>dolt_server()</code> or <code>MariaDB()</code>

### See Also

Other connections: `dolt_local()`, `dolt_remote()`

---

dolt-config	<i>Get and set Dolt configuration variables</i>
-------------	---

---

**Description**

Get and set Dolt configuration variables

**Usage**

```
dolt_config_get(
  params = NULL,
  global = TRUE,
  local_dir = Sys.getenv("DOLT_DIR")
)

dolt_config_set(params, global = TRUE, local_dir = Sys.getenv("DOLT_DIR"))
```

**Arguments**

params	What parameters to get or set. Can include <code>user.name</code> , <code>user.email</code> , and <code>user.creds</code> . For <code>dolt_config_set</code> , this should be a named character vector or list with parameter names and values.
global	Set global or database-specific credentials
local_dir	if not global, what local database to set variables for

**See Also**

`dolt_vars`

---

dolt-read	<i>Reading from a Dolt database.</i>
-----------	--------------------------------------

---

**Description**

These methods are extensions of standard DBI functions such as [DBI::dbReadTable](#). They differ in that they can take an `as_of` argument, reading historical data from the database that was written as of a certain date or commit hash, or from a different branch.

**Usage**

```
## S4 method for signature 'DoltConnection,character'
dbReadTable(
  conn,
  name,
  as_of = NULL,
  ...,
  row.names = FALSE,
  check.names = TRUE
)

## S4 method for signature 'DoltConnection'
dbListTables(conn, as_of = NULL, ...)

## S4 method for signature 'DoltConnection'
dbListObjects(conn, prefix = NULL, as_of = NULL, ...)

## S4 method for signature 'DoltConnection,character'
dbExistsTable(conn, name, as_of = NULL, ...)
```

**Arguments**

conn	a <a href="#">dolt connection</a> object, produced by <code>DBI::dbConnect()</code> or <code>dolt()</code>
name	a character string specifying a table name.
as_of	A dolt commit hash, branch name, or object coercible to POSIXct
...	Unused, needed for compatibility with generic.
row.names	Either TRUE, FALSE, NA or a string. If TRUE, always translate row names to a column called "row_names". If FALSE, never translate row names. If NA, translate rownames only if they're a character vector. A string is equivalent to TRUE, but allows you to override the default name. For backward compatibility, NULL is equivalent to FALSE.
check.names	If TRUE, the default, column names will be converted to valid R identifiers.
prefix	A fully qualified path in the database's namespace, or NULL. This argument will be processed with <code>dbUnquoteIdentifier()</code> . If given the method will return all objects accessible through this prefix.

**Value**

A data.frame in the case of `dbReadTable()`; a character vector of names for `dbListTables()` and `dbListObjects()`, and a logical result for `dbExistsTable()`.

**See Also**

[Querying Historical Data with AS OF Queries](#) on the DoltHub blog, and [RMariaDB methods](#) upon which these are built.



---

`dolt-vars`*Configuration variable options*

---

**Description**

The dolt package's behavior can be modified by setting these environment variables:

**Details**

- `DOLT_DIR` set the default directory to look for a dolt database and run a server when using `dolt_local()` and `dolt()`. Defaults to "doltdb".
- `DOLT_PORT` sets the port to connect to or to run the server on. Defaults to 3306.
- `DOLT_HOST` sets the host IP to connect to or to run the server on. Defaults to 127.0.0.1.
- `DOLT_CONFIG_FILE` is the path to a file with additional configuration options for the dolt sql server. See <https://docs.dolthub.com/interfaces/cli#dolt-sql-server> for options.
- `DOLT_PATH` specifies the path to the dolt binary if running locally. Defaults to the one found in the system path.
- `DOLT_COLLECT` specifies whether dolt convenience functions returning data should return fully collected tibbles or lazy tibbles for further processing. Set it to 0 or false to disable, potentially for when large databases with long histories yield very large responses to commands like `dolt_log()` or `dolt_diffs()`.
- `DOLT_VERBOSE` will print the SQL or command-line statements executed when running functions that wrap database or system calls. Useful for understanding how dolt commands work. Set to 1 or true to enable this behavior.
- `DOLT_WATCH` determines whether the RStudio Connection pane automatically updates in response to changes in the database. Set it to 0 or false to disable this behavior.
- `DOLT_ROOT_DIR` the directory where Dolt global configuration and credential data is stored (~/.dolt by default). Note this can also be set in your shell to configure command-line dolt.

**See Also**`dolt-config`

---

`dolt_add`*Add, commit, and reset tables in a dolt database*

---

**Description**

Add, commit, and reset tables in a dolt database

**Usage**

```

dolt_add(tables = NULL, conn = dolt(), collect = NULL, show_sql = NULL)

dolt_commit(
  all = TRUE,
  message = NULL,
  author = NULL,
  date = NULL,
  allow_empty = FALSE,
  conn = dolt(),
  collect = NULL,
  show_sql = NULL
)

dolt_reset(
  hard = FALSE,
  tables = NULL,
  conn = dolt(),
  collect = NULL,
  show_sql = NULL
)

```

**Arguments**

tables	Which tables to be reset? Defaults to all tables if NULL.
conn	the database connection
collect	whether to collect the result into R or return a <code>dbplyr::tbl_lazy()</code> to be further processed before collecting. Defaults to TRUE, can be set with the <a href="#">environment variable</a> <code>DOLT_COLLECT</code> .
show_sql	Whether to print the SQL statements used internally to fetch the data. Useful for learning how Dolt works internally. Defaults to FALSE, can be set with the environment variable <code>DOLT_VERBOSE</code> .
all	stage all tables before committing?
message	A commit message. If NULL in an interactive session, the user will be prompted. Otherwise will error if empty.
author, date	Author and date. If null, uses the ones set in <a href="#">dolt-config</a> . Author should be in the format "A U Thor author@example.com"
allow_empty	Allow recording a commit that has the exact same data as its sole parent. This is usually a mistake, so it is FALSE by default.
hard	Reset working and staged tables? If FALSE (default), a "soft" reset will be performed, only unstaging staged tables. If TRUE, all working and staged changes will be discarded.

---

dolt_branches	<i>Dolt System Tables</i>
---------------	---------------------------

---

### Description

These functions query the dolt database for system tables that describe the database version history and structure.

### Usage

```
dolt_branches(conn = dolt(), collect = NULL, show_sql = NULL)
```

```
dolt_remotes(conn = dolt(), collect = NULL, show_sql = NULL)
```

```
dolt_docs(conn = dolt(), collect = NULL, show_sql = NULL)
```

```
dolt_log(conn = dolt(), collect = NULL, show_sql = NULL)
```

### Arguments

conn	the database connection
collect	whether to collect the result into R or return a <code>dbplyr::tbl_lazy()</code> to be further processed before collecting. Defaults to TRUE, can be set with the <a href="#">environment variable</a> <code>DOLT_COLLECT</code> .
show_sql	Whether to print the SQL statements used internally to fetch the data. Useful for learning how Dolt works internally. Defaults to FALSE, can be set with the environment variable <code>DOLT_VERBOSE</code> .

---

dolt_checkout	<i>Navigate dolt history</i>
---------------	------------------------------

---

### Description

`dolt_checkout()` checks out a dolt branch, setting that branch as HEAD and bringing you to its tip. `dolt_use()` sets the database to use a specific commit as it's state and puts you in read-only mode.

### Usage

```
dolt_checkout(
  branch,
  b = FALSE,
  start_point = NULL,
  conn = dolt(),
  collect = NULL,
```

```

    show_sql = NULL
  )

  dolt_use(hash = NULL, conn = dolt())

```

### Arguments

branch	the branch to check out
b	whether to create a new branch
start_point	a commit hash from which the branch should start. If NULL, starts from current HEAD.
conn	the database connection
collect	whether to collect the result into R or return a <code>dbplyr::tbl_lazy()</code> to be further processed before collecting. Defaults to TRUE, can be set with the <a href="#">environment variable</a> DOLT_COLLECT.
show_sql	Whether to print the SQL statements used internally to fetch the data. Useful for learning how Dolt works internally. Defaults to FALSE, can be set with the environment variable DOLT_VERBOSE.
hash	the commit hash you want to set the database to. If NULL, checks out the head of the main branch and brings you out of read-only mode.

---

dolt\_diffs

*Examine information about dolt tables and diffs*

---

### Description

Examine information about dolt tables and diffs

### Usage

```
dolt_diffs(table, to, from, conn = dolt(), collect = NULL, show_sql = NULL)
```

```
dolt_table_history(table, conn = dolt(), collect = NULL, show_sql = NULL)
```

### Arguments

table	<a href="#">character</a> the name of a table in the database
to	commit to compare to
from	commit to compare from
conn	the database connection
collect	whether to collect the result into R or return a <code>dbplyr::tbl_lazy()</code> to be further processed before collecting. Defaults to TRUE, can be set with the <a href="#">environment variable</a> DOLT_COLLECT.
show_sql	Whether to print the SQL statements used internally to fetch the data. Useful for learning how Dolt works internally. Defaults to FALSE, can be set with the environment variable DOLT_VERBOSE.

---

dolt_dump	<i>Export data from a dolt database</i>
-----------	---

---

**Description**

Export data from a dolt database

**Usage**

```
dolt_dump(
  format = c("sql", "csv", "json", "parquet"),
  out = NULL,
  overwrite = FALSE,
  dir = Sys.getenv("DOLT_DIR", "doltdb")
)
```

**Arguments**

format	the export data format. One of "sql", "csv", "json", or "parquet"
out	the location on-disk for export. In the case of "sql", format, a single file path (default doltdump.sql), otherwise a directory for all tables to be dumped as separate files (default "doltdump")
overwrite	whether to overwrite existing files/directories.
dir	path to dolt database on-disk

**Value**

the path(s) of exported files

---

dolt_init	<i>Initiate a dolt database directory</i>
-----------	---

---

**Description**

Initiate a dolt database directory

**Usage**

```
dolt_init(dir = Sys.getenv("DOLT_DIR", "doltdb"))
```

**Arguments**

dir	path to the directory. Will be created if it does not exist
-----	---

---

dolt\_local

*Connect to a local dolt database directory*


---

### Description

dolt\_local() creates a DoltLocalDriver, which can generate a DoltLocalConnection. Unlike [dolt\\_remote\(\)](#) and DoltDriver, *local* connections are for dolt databases stored in directories on-disk, and take a directory name as an argument. The local connection type starts and manages a [dolt SQL server](#) in the background serving that directory, connects to it and returns the connection. Parameters govern both the server and connection

Local dolt connection objects contain additional slots including the database path on-disk and an external pointer to the server process, and these are returned via dbGetInfo and displayed in the connection print method. The dbDisconnect method kills the background server if no other processes are connected to it.

Multi-user or other, more complicated networking set-ups should use [dolt\\_server\(\)](#) and [dolt\\_remote\(\)](#) directly.

### Usage

```
dolt_local()

## S4 method for signature 'DoltLocalDriver'
dbUnloadDriver(drv, ...)

## S4 method for signature 'DoltLocalDriver'
show(object)

## S4 method for signature 'DoltLocalDriver'
dbConnect(
  drv,
  dir = Sys.getenv("DOLT_DIR", "doltdb"),
  username = Sys.getenv("DOLT_USERNAME", "root"),
  password = Sys.getenv("DOLT_PASSWORD", ""),
  port = Sys.getenv("DOLT_PORT", 3306L),
  host = Sys.getenv("DOLT_HOST", "127.0.0.1"),
  find_port = TRUE,
  find_server = TRUE,
  autocommit = TRUE,
  server_args = list(),
  ...
)

## S4 method for signature 'DoltLocalConnection'
dbGetInfo(dbObj, ...)

## S4 method for signature 'DoltLocalConnection'
```

```

show(object)

## S4 method for signature 'DoltLocalConnection'
dbDisconnect(conn, ...)

## S4 method for signature 'DoltLocalConnection'
dbIsValid(dbObj, ...)

```

### Arguments

drv	an object of class <code>DoltLocalDriver</code> , created by <code>dolt_local()</code> .
...	additional arguments to pass to <code>RMariaDB</code>
object	a connection object
dir	The dolt directory to serve and connect to
username	The username. Defaults to "root"
password	The login password. Defaults to empty.
port	The TCP port for connections. Defaults to 3306.
host	The IP of the host. Defaults to the local machine, <code>127.0.0.1</code>
find_port	whether to find an open port if the default is used by another process
find_server	whether to look for another server process serving the same directory before creating a new one
autocommit	Whether to autocommit changes in the <i>SQL</i> sense. That is, to flush pending changes to disk and update the working set.
server_args	a list of additional arguments to pass to <code>dolt_server()</code>
dbObj	the database connection
conn	the database connection

### See Also

Other connections: `dolt_remote()`, `dolt()`

---

dolt\_pane

*Open a Dolt connection pane in RStudio*


---

### Description

This function launches the RStudio "Connection" pane to interactively explore the database. The pane will show the database versioning state, tables stored in the database, and dolt system tables showing history.

**Usage**

```
dolt_pane(conn = dolt())

update_dolt_pane(conn = dolt())

close_dolt_pane(conn = dolt())
```

**Arguments**

`conn`                    a dolt connection. If a path is provided instead, a connection will be created to the path using [dolt\(\)](#).

**Details**

When running dolt interactively, the connection pane will automatically update in response to most queries that modify the database state. You can stop this behavior by setting the `DOLT_WATCH` environment variable to `0` or `false`. See [dolt\\_vars](#) for more configuration variables

**Value**

The connection object (invisibly)

---

dolt_push	<i>Work with dolt repository remotes</i>
-----------	--

---

**Description**

Work with dolt repository remotes

**Usage**

```
dolt_push(
  remote = NULL,
  remote_branch = NULL,
  ref = NULL,
  set_upstream = FALSE,
  force = FALSE,
  conn = dolt(),
  collect = NULL,
  show_sql = NULL
)

dolt_pull(
  remote = NULL,
  squash = FALSE,
  conn = dolt(),
  collect = NULL,
```



```

    show_sql = NULL
  )

dolt_fetch(
  remote = NULL,
  ref = FALSE,
  force = FALSE,
  conn = dolt(),
  collect = NULL,
  show_sql = NULL
)

dolt_clone(
  remote_url,
  remote = "origin",
  new_dir = basename(remote_url),
  branch = NULL
)

```

### Arguments

remote	the name of the remote. "origin" is used by default
remote_branch	the name of the remote branch to use with set_upstream. Current local branch is used by default
ref	the branch reference
set_upstream	whether to set the remote branch reference to track
force	whether to overwrite any conflicting history the current branch
conn	the database connection
collect	whether to collect the result into R or return a <code>dbplyr::tbl_lazy()</code> to be further processed before collecting. Defaults to TRUE, can be set with the <a href="#">environment variable</a> DOLT_COLLECT.
show_sql	Whether to print the SQL statements used internally to fetch the data. Useful for learning how Dolt works internally. Defaults to FALSE, can be set with the environment variable DOLT_VERBOSE.
squash	whether to merge changes to the working set without updating the commit history
remote_url	the remote URL to clone
new_dir	the directory to clone into
branch	the branch to clone. If NULL, clones all branches

---

dolt_remote	<i>Connect to a dolt database</i>
-------------	-----------------------------------

---

### Description

dolt\_remote() is a DBI Driver to connect to a remote dolt server via a port. It, DoltDriver, and DoltConnection class are wrappers around the around classes and methods from the [RMariaDB](#) package.

Most parameters can be specified with [package configuration environment variables](#).

### Usage

```
dolt_remote()

## S4 method for signature 'DoltDriver'
dbUnloadDriver(drv, ...)

## S4 method for signature 'DoltDriver'
show(object)

## S4 method for signature 'DoltDriver'
dbConnect(
  drv = dolt_remote(),
  dbname = Sys.getenv("DOLT_DIR", "doltdb"),
  username = Sys.getenv("DOLT_USERNAME", "root"),
  password = Sys.getenv("DOLT_PASSWORD", ""),
  host = Sys.getenv("DOLT_HOST", "127.0.0.1"),
  port = Sys.getenv("DOLT_PORT", 3306L),
  autocommit = TRUE,
  ...
)
```

### Arguments

drv	an object of class DoltDriver, created by dolt_remote().
...	other arguments passed to <a href="#">RMariaDB::MariaDB</a>
object	a connection object
dbname	The database name
username	The username. Defaults to "root"
password	The login password. Defaults to empty.
host	The IP of the host. Defaults to the local machine, 127.0.0.1
port	The TCP port for connections. Defaults to 3306.
autocommit	Whether to autocommit changes in the <i>SQL</i> sense. That is, to flush pending changes to disk and update the working set.

**Details**

Most methods fall back to those for [RMariaDB](#).

**See Also**

Other connections: [dolt\\_local\(\)](#), [dolt\(\)](#)

---

dolt_server	<i>Start up a dolt SQL server and return the server process handle</i>
-------------	--

---

**Description**

Start up a dolt SQL server and return the server process handle

**Usage**

```
dolt_server(
  dir = Sys.getenv("DOLT_DIR", "doltdb"),
  username = Sys.getenv("DOLT_USERNAME", "root"),
  password = Sys.getenv("DOLT_PASSWORD", ""),
  port = Sys.getenv("DOLT_PORT", 3306L),
  host = Sys.getenv("DOLT_HOST", "127.0.0.1"),
  find_port = TRUE,
  find_server = TRUE,
  multi_db = FALSE,
  autocommit = TRUE,
  read_only = FALSE,
  log_level = "info",
  log_out = NULL,
  timeout = 28800000,
  query_parallelism = 2,
  max_connections = 100,
  config_file = Sys.getenv("DOLT_CONFIG_FILE", "")
)
```

**Arguments**

dir	The dolt directory to serve
username	The username. Defaults to "root"
password	The login password. Defaults to empty.
port	The TCP port for connections. Defaults to 3306.
host	The IP of the host. Defaults to the local machine, 127.0.0.1
find_port	if TRUE, switch to a different port if port is used by another process

find_server	if TRUE, find a server process serving the same directory rather than starting a new one. Note that other server options will be ignored. This allows the server to be used across R sessions. Note that to make best use of this you may want to turn off the "Quit child processes on exit" option in RStudio project options.
multi_db	Serve multiple databases? If TRUE, dir should be a directory with multiple subdirectories that are dolt databases
autocommit	Automatically commit database changes to the working set? If FALSE, anything not manually committed will be lost.
read_only	should the database only allow read_only connections?
log_level	Defines the level of logging provided. Options are "trace", "debug", "info", "warning", "error", and "fatal" (default "info").
log_out	Where logging output should be directed. If " " it is passed to <code>std_out()</code> , if NULL (default), it is suppressed. Can also take a filename. See <a href="#">processx::run()</a> .
timeout	Defines the timeout, in seconds, used for connections (default 28800000)
query_parallelism	Set the number of go routines spawned to handle each query (default 2)
max_connections	Set the number of connections handled by the server (default 100)
config_file	The path to a YAML config file to set these and additional server configuration values. See options in the <a href="#">dolt documentation</a> .

### Value

A `dolt_server` object that is also a [ps::ps\\_handle\(\)](#)

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dolt_state	<i>Get information about a dolt database</i>
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### Description

These functions yield information about the current state of a dolt database. `dolt_state()` provides information on current branch or headless commit. `dolt_status()` summarizes changes to the database in working or staged tables (from the `dolt_status` table). `dolt_last_commit()` pulls the most recent value from the `dolt_log` table. All have pretty-print methods for the objects returned but can be interrogated for more detail.

### Usage

```
dolt_state(conn = dolt())

dolt_status(conn = dolt())

dolt_last_commit(conn = dolt())
```

**Arguments**

`conn` the database connection

**Details**

Values from each of these functions are returned as part of the `dbGetInfo()` method and are part of the information shown in the `DoltConnection` print method and in the RStudio Connection pane for a Dolt Database.

**Value**

A data frame of class "dolt\_status" and `tibble::tbl_df`. It pretty-prints as an abbreviated summary of status.

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<code>is_dolt_installed</code>	<i>Find and check for the presence of a dolt binary</i>
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**Description**

Find and check for the presence of a dolt binary

**Usage**

```
is_dolt_installed()
```

```
dolt_version()
```

```
dolt_path()
```

# Index

- \* **connections**
  - dolt, [6](#)
  - dolt\_local, [14](#)
  - dolt\_remote, [18](#)
- \* **dolt-sql-commands**
  - dolt\_push, [16](#)
- character, [12](#)
- close\_dolt\_pane (dolt\_pane), [15](#)
- dbClearResult, DoltResult-method
  - (dbSendQuery, DoltConnection, character-method), [4](#)
- dbConnect, DoltDriver-method
  - (dolt\_remote), [18](#)
- dbConnect, DoltLocalDriver-method
  - (dolt\_local), [14](#)
- dbDataType(), [5](#)
- dbDataType, DoltConnection-method, [2](#)
- dbDisconnect, DoltConnection-method
  - (dbSendQuery, DoltConnection, character-method), [4](#)
- dbDisconnect, DoltLocalConnection-method
  - (dolt\_local), [14](#)
- dbExistsTable, DoltConnection, character-method
  - (dolt-read), [7](#)
- dbGetInfo, DoltConnection-method, [3](#)
- dbGetInfo, DoltLocalConnection-method
  - (dolt\_local), [14](#)
- DBI specification, [3](#)
- DBI::dbConnect(), [8](#)
- DBI::dbReadTable, [7](#)
- dbIsValid, DoltLocalConnection-method
  - (dolt\_local), [14](#)
- dbListObjects, DoltConnection-method
  - (dolt-read), [7](#)
- dbListTables, DoltConnection-method
  - (dolt-read), [7](#)
- dbplyr::tbl\_lazy(), [10–12, 17](#)
- dbReadTable, DoltConnection, character-method
  - (dolt-read), [7](#)
- dbSendQuery, DoltConnection, character-method, [4](#)
- dbSendStatement, DoltConnection, character-method
  - (dbSendQuery, DoltConnection, character-method), [4](#)
- dbUnloadDriver, DoltDriver-method
  - (dolt\_remote), [18](#)
- dbUnloadDriver, DoltLocalDriver-method
  - (dolt\_local), [14](#)
- dbUnquoteIdentifier(), [8](#)
- dbWriteTable, DoltConnection, character, data.frame-method, [4](#)
- dbx::dbxInsert(), [4](#)
- dolt, [6, 15, 19](#)
- dolt connection, [8](#)
- dolt SQL server, [14](#)
- dolt(), [8, 9, 16](#)
- dolt-config, [7, 10](#)
- dolt\_read, [7](#)
- dolt-vars, [9](#)
- dolt\_add, [9](#)
- dolt\_branches, [11](#)
- dolt\_checkout, [11](#)
- dolt\_clone (dolt\_push), [16](#)
- dolt\_commit (dolt\_add), [9](#)
- dolt\_config\_get (dolt-config), [7](#)
- dolt\_config\_set (dolt-config), [7](#)
- dolt\_diffs, [12](#)
- dolt\_docs (dolt\_branches), [11](#)
- dolt\_dump, [13](#)
- dolt\_fetch (dolt\_push), [16](#)
- dolt\_init, [13](#)
- dolt\_last\_commit (dolt\_state), [20](#)
- dolt\_local, [6, 14, 19](#)
- dolt\_local(), [6, 9](#)
- dolt\_log (dolt\_branches), [11](#)
- dolt\_pane, [15](#)

- dolt\_path (is\_dolt\_installed), 21
- dolt\_pull (dolt\_push), 16
- dolt\_push, 16
- dolt\_remote, 6, 15, 18
- dolt\_remote(), 6, 14
- dolt\_remotes (dolt\_branches), 11
- dolt\_reset (dolt\_add), 9
- dolt\_server, 19
- dolt\_server(), 6, 14, 15
- dolt\_state, 20
- dolt\_status (dolt\_state), 20
- dolt\_table\_history (dolt\_diffs), 12
- dolt\_type\_sizes
  - (dbDataType, DoltConnection-method), 2
- dolt\_use (dolt\_checkout), 11
- dolt\_vars, 16
- dolt\_vars (dolt-vars), 9
- dolt\_version (is\_dolt\_installed), 21
- DoltConnection, 4
- DoltConnection-class (dolt\_remote), 18
- DoltDriver-class (dolt\_remote), 18
- DoltLocalConnection-class (dolt\_local), 14
- DoltLocalDriver-class (dolt\_local), 14
- DoltLocalResult-class (dolt\_local), 14
- DoltResult, 4
- DoltResult-class (dolt\_remote), 18
- env\_vars (dolt-vars), 9
- environment variable, 10–12, 17
- environment\_variables (dolt-vars), 9
- is\_dolt\_installed, 21
- MariaDB(), 6
- package configuration environment variables, 18
- processx::run(), 20
- ps::ps\_handle(), 20
- RMariaDB, 15, 18, 19
- RMariaDB methods, 8
- RMariaDB::dbWriteTable(), 4
- RMariaDB::MariaDB, 18
- RStudio connection pane, 3
- show, DoltConnection-method
  - (dbGetInfo, DoltConnection-method), 3
- show, DoltDriver-method (dolt\_remote), 18
- show, DoltLocalConnection-method
  - (dolt\_local), 14
- show, DoltLocalDriver-method
  - (dolt\_local), 14
- tibble::tbl\_df, 21
- update\_dolt\_pane (dolt\_pane), 15