Package: fasterize (via r-universe)

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Title Fast Polygon to Raster Conversion
Version 1.1.0
Description Provides a drop-in replacement for rasterize() from the 'raster' package that takes polygon vector or data frame objects, and is much faster. There is support for the main options provided by the rasterize() function, including setting the field used and background value, and options for aggregating multi-layer rasters. Uses the scan line algorithm attributed to Wylie et al. (1967) <doi:10.1145 1465611.1465619="">.</doi:10.1145>
License MIT + file LICENSE
URL https://github.com/ecohealthalliance/fasterize
BugReports https://github.com/ecohealthalliance/fasterize/issues
RoxygenNote 7.3.2
Suggests testthat, microbenchmark, knitr, rmarkdown, spelling, geos
Depends R (>= 3.3.0)
Imports Rcpp, raster (>= 2.8-3), wk
LinkingTo Rcpp, RcppArmadillo
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Encoding UTF-8
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Repository https://ecohealthalliance.r-universe.dev
RemoteUrl https://github.com/ecohealthalliance/fasterize
RemoteRef HEAD
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Contents
fasterize

2 fasterize

Index 4

fasterize

Rasterize a vector or dataframe object of polygons

Description

Rasterize set of polygons

Usage

```
fasterize(
   sf,
   raster,
   field = NULL,
   fun = "last",
   background = NA_real_,
   by = NULL
)
```

Arguments

a polygon vector or data frame object with a geometry column of POLYGON

and/or MULTIPOLYGON (equivalent) objects.

raster A raster object. Used as a template for the raster output. Can be created with

raster::raster(). The fasterize package provides a method to create a raster

object from an polygon dataset.

field character (or numeric vector). The name of a column in sf, providing a value for

each of the polygons rasterized. If NULL (default), all polygons will be given a value of 1. If a numeric vector this value will be used as the value given to the

pixel. (No recycling is done).

fun character. The name of a function by which to combine overlapping polygons.

Currently takes "sum", "first", "last", "min", "max", "count", or "any". Future versions may include more functions or the ability to pass custom R/C++ functions. If you need to summarize by a different function, use by= to get a Raster-Brick and then raster::stackApply() or raster::calc() to summarize.

background numeric. Value to put in the cells that are not covered by any of the features of

x. Default is NA.

by character. The name of a column in sf by which to aggregate layers. If set,

fasterize will return a RasterBrick with as many layers as unique values of the

by column.

fasterize 3

Details

This is a high-performance replacement for raster::rasterize().

The algorithm is based on the method described in course materials provided by Wayne O. Cochran. The algorithm is originally attributed to Wylie et al. (1967) doi:10.1145/1465611.1465619.

Note that original implementation worked only for sf dataframes of class "sf", but this now works for any polygon vector (sfc, wkt, wkb, geos) or dataframe with a polygon vector supported by the wk package handlers.

Value

A raster of the same size, extent, resolution and projection as the provided raster template.

References

Wylie, C., Romney, G., Evans, D., & Erdahl, A. (1967). Half-tone perspective drawings by computer. Proceedings of the November 14-16, 1967, Fall Joint Computer Conference. AFIPS '67 (Fall). doi:10.1145/1465611.1465619

Examples

Index

${\tt fasterize, \textcolor{red}{2}}$

raster::calc(), 2
raster::raster(), 2
raster::rasterize(), 3
raster::stackApply(), 2